




Pavle Paunović

Front End Developer / JavaScript Developer

CONTACT

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 www.bit.ly/2UnXR3a

 **Personal Projects:**
www.pavlepaunovic.com

EDUCATION

Technical College Of Vocational Studies – Kragujevac
(<https://kg.asss.edu.rs/>)

Qualification : Bachelor of Applied Science (B.A.Sc.) in Informatics/Computer Science

TECHNOLOGIES

- HTML5, CSS3 (+ SCSS, Bootstrap, BEM)
- JavaScript(+ ES6)
- TypeScript
- Node.js, Express.js, Bower, Gulp, Npm
- Vue.js, Vuex, JSX, Yarn, Webpack
- Angular 7, Jasmine, Kanban
- Merurial, Git
- MongoDB
- Jira, dotCMS, SCRUM, Knockout.js, Backbone.js, Npm

PROFESSIONAL PROFILE

Pavle is JavaScript Librarian. Pavle is result driven and experienced JavaScript Developer offering 6 years of experience and Bachelor Degree in Informatics/Computer Science. Pavle has extensive experience and exposure to working with many different teams. Pavle has experience working in startups, big outsourcing corporations and off shore teams. Pavle also authored two books on programming, demonstrating passion for technology and ability to communicate complex technical concepts to a wider audience.

PROFESSIONAL EXPERIENCE

Front End Developer || JavaScript Developer

Seavus || Kragujevac || 1.4.2020 - Current

Project 4:

- Developed and maintained a lottery web application using TypeScript
- Followed an agile SCRUM methodology with 2-week sprints, working in a team of 6 people
- Fixed bugs and worked on the interface of the web application, ensuring a smooth user experience
- Conducted code reviews on pull requests to maintain code quality and consistency
- Utilized GIT for version control to keep track of changes and collaborate effectively with the team
- Worked on both the web application and mobile using React Native, ensuring cross-platform functionality and seamless user experience
- Worked on <https://azplayersclub.com/>

Project 3:

- Developed a project using Vue, GIT, SCSS, Jira, and StoryBook as part of a small agile team.
- Translated wireframes from Figma to Code to ensure accurate implementation of design specifications.
- Implemented a dashboard for admins using Vue, incorporating authentication and authorization functionality and ensuring compliance with NDA agreements for the project site.

Project 2:

- Contributed to the development of a lottery web app as a member of a team of 10+ people.
- Worked under SCRUM methodology to ensure efficient and effective project management, facilitating regular communication and collaboration among team members.
- Utilized Microfrontend architecture to develop modular and scalable components, improving the app's performance and maintainability.
- Wrote unit tests in jasmine.js to ensure code quality and minimize errors and defects.

Pavle Paunović

EXPERIENCE CONTINUED...

- Employed GIT as version control to manage codebase changes and facilitate collaboration among team members.
- Utilized Knockout.js, Backbone.js, Node.js, Docker, NPM, and BEM SCSS to develop robust and dynamic user interfaces, enhancing the app's functionality and user experience.
- Worked on the development of <https://www.loteriesdecatalunya.cat/>, contributing to the success of the project and delivering efficient and effective solutions.

Project 1:

- Worked collaboratively with an agile team of 6 people to develop a project, utilizing Vue.js to create reusable components and implementing state management with Vuex.
- Conducted weekly code reviews to ensure high quality, maintainable code, and utilized Mercurial for version control to facilitate collaboration and maintain an organized codebase.
- Worked with REST APIs to integrate data from various sources, ensuring efficient and effective data retrieval and utilization.
- Translated business logic and requirements from Confluence to code, ensuring accurate implementation of project specifications and maintaining an organized and efficient development workflow.
- Converted designs from Zeppelin to fully functional web pages, utilizing SCSS with mixins, variables, and functions to implement flexible and responsive layouts.
- Utilized Vue router, Axios, Vuelidate, and other Vue plugins to enhance the app's functionality and user experience, ensuring an intuitive and efficient user interface.
- Focused on creating flexible and responsive layouts using SCSS with mixins, variables, and functions, ensuring that the project's UI was accessible and visually appealing on a variety of devices and screen sizes.
- Contributed to the development and maintenance of the project's state management system, utilizing Vuex to effectively manage and manipulate data throughout the app.
- Ensured compliance with project requirements and specifications, working closely with stakeholders to translate business logic and requirements into efficient and effective code.
- Worked on <https://www.onemed.com/> flagship product

Front End Developer || JavaScript Developer

4 IT LLC & Singleton Solutions || Kragujevac || 21.12.2018 - 1.5.2019

- Successfully updated and modernized an existing web application by rewriting parts of the codebase from Angular 1 to Angular 7, improving overall performance and user experience.
- Utilized the Kanban methodology to manage and prioritize tasks, collaborating with a team of 5 developers from Switzerland and participating in daily meetings conducted in English.
- Demonstrated a strong commitment to quality and maintainability by writing comprehensive unit tests for all tasks and stories, ensuring that the application functioned as intended and could be easily maintained and updated in the future.
- Worked on www.ifolor.com

Pavle Paunović

LANGUAGES

English (Intermediate)

Serbian(Native)

INTERESTS

- Writing books
- Guitar

EXPERIENCE CONTINUED...

Front End Developer || JavaScript Developer

CUBE Team || Belgrade || 1.5.2017 - 1.3.2018

- Created dust off, the tool in Node.js that runs in console. shows all the git files that are not touched for the long period of time. After the tool was made, I was assigned to go over each of old files and improve code and minimize technical debt.
- Created another tool in Node.js that runs in console. The tool takes .txt file as the input and convert it in carefully formatted JSON file that is served to front end via Ajax. It feeds the Slider component in web application with JSON data (URL of picture, text etc)
- Worked in team of 4 people by utilizing **mob programming concept**. We worked on **www.company.guru**, big single page web application. We fixed bugs, implemented new features, and done many tasks and stories together. Mob programming is: one person program for 10 minutes while other persons in team guide him what to program.
- Doing QA after finishing the task, by testing git branch in every browser.
- Occasionally working remote
- Working independently on given tasks.
- **Constantly meeting deadlines. We published application two weeks before the deadline and we put extra features in it.**

Front End Developer - Internship

Cosmic Development || Belgrade || 1.4.2016 – 1.7.2016

- Worked on Renter App in the team of 3 developers, web application which manage deals and
- Developed interface of application by using Angular and SCSS.
- Converted numerous PNG/PSD to HTML/CSS.

Front End Developer || Full Stack JavaScript Developer - Internship

Bakson LTD || Belgrade || 1.8.2015 – 11.11.2015

- Created Bakson HR, a web application that manages employee vacation using Angular 1 and SCSS.
- Built a RESTful API to retrieve data from MongoDB.
- Improved DevOpsTool, a web application that tracks the progress of development teams by refactoring the entire codebase and adding new features. Tested the application using Jasmine.js.
- Worked on Technical Strategy, a web application that displays tasks assigned to software architects, completed projects, and current projects. Collaborated with a UI designer to create the interface and built the API.
- Worked in a team of developers, including a UI designer and a senior software developer.
- Developed user interfaces using Angular and SCSS.
- Implemented best practices for web development and adhered to project timelines.

PERSONAL PROJECTS

Note: All my personal projects can be run on my website

www.pavlepaunovic.com. They are built from period 2014-2018